

# MultiTarget Estimation in Noise and Clutter

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**Abstract** – *Suppose that at each frame we observe several points describing several trajectories positions at a given time moment disturbed by noise and clutter. The clutter is a background noise causing deletion of certain points and creation of false ones by a mechanism which is both time and space correlated. The non-random trajectories are assumed which either belong to a parametric family or have sufficient smoothness. We apply either some modifications of the EM-algorithm, or the method of fitting certain symmetric functions of measurements to fit the trajectories robustly. A comparative simulation results of various algorithms' performance is discussed.*

**Keywords:** fitting multiple trajectories, assignment of measurements to trajectories, symmetric functions of measurements, EM-algorithm

## 1 Introduction

Traditional methods of multiple target tracking (MTT) are based on preliminary data association (PDA) (measurements and the objects are associated at each frame according to some criterion) [1]. The number of computations required by these methods grows exponentially in both the number of frames and the number targets requiring supercomputers. Additionally, we have not found any investigation of these methods consistency even in the simplest case of deterministic trajectories observed with random noise (no clutter), if the distances between targets are comparable with the standard errors of measurements. As a result, it may be the case that whatever amount of data and computation are available, the algorithm resolution limit may exceed certain nonvanishing limits.

Generally, our problem can be embedded into the following data processing model. The input data consists of a sequence of frames which are the results of observations of some moving objects in noise and clutter; "clutter" is the component of noise which is correlated in time and space, its popular model is dealt with by us in [10], the non-correlated component is the instrumental noise. On the basis of the frames, it is necessary to detect all the objects and to estimate their trajectories. These procedures

are based on some prior knowledge about the background, the object's movement equations etc.

We skip here any discussion of the Background Filtration Problem (suppression of the background noise), of the Signal Detection Problem (detection of useful signals including both their localization and an estimate of their amplitude), and the dynamic features of the Tracking Problem (dynamic tracks detection and maintenance of the moving objects).

Here we deal only with a posteriori fitting the motions' non-random trajectories (either parametric or sufficiently smooth) in noise and clutter. The first efficient method solving this problem for trajectories described by polynomial equations in clutter absence, namely Symmetric Functions of Measurements (SFM), was proposed in seventies for Soviet anti-missile defense, see [2]. We outline here the simulation results of modified SFM for locating fixed targets in clutter presence in Section 4, and both simulation and theoretical results of a joint forthcoming paper with A.B. Tsybakov on fitting non-parametrically described multi-trajectories in Section 5.

We describe also another approach to fitting non-random trajectories based on certain modifications of the EM-algorithm having a wider applicability range than the SFM-method. The EM was previously applied to fitting a non-random trajectory in a particular case of incomplete measurements (observing only one of targets at each frame) typical for radar measurements of a *distributed* target motion which is also known in Econometrics under the title *switching regression models* [7,14]. A simplification of the EM for this case was proposed in [9]. R. Streit and T. Luginbuhl developed PMHT algorithm based on a modified version of the EM for tracking the trajectories described by the Kalman filter (see [17] for a collection of 42 papers from 1992 to 1998 developing this approach).

Our present application is much simpler and can serve as an introduction for the beginners in MTT. Still, it appears useful in many applications such as tracking ballistic missiles.

In a demo-code implementing our application of the

EM-algorithm (available by request from the third author) we simulate noisy non-assigned measurements of several non-random trajectories described by parametric models, and restore the trajectories in real time on a laptop with good precision. An extension of this demo to include clutter and robust version of the EM to analyze the data is to be shown at the conference.

## 2 Model

We assume that there exist  $k$  objects, for convenience labeled 1 through  $k$ , moving along  $k$  distinct trajectories;  $k$  is a known integer.  $T$  images (or *frames*), indexed by  $t$  ( $1 \leq t \leq T$ ), of the objects are made. Each frame is reported to us as a vector  $X[t] = (x_1[t], \dots, x_k[t])$  with  $k$  coordinates, whose (unknown) permutation corresponds to coordinates of the objects 1 through  $k$  plus random noise whose distribution is known. More specifically, we assume that for frame  $t$  object  $i$ ,  $1 \leq i \leq k$ , generates coordinate  $z_i[t]$  from the density  $f_t(z|\theta_i)$ , where  $f_{(\cdot)}(\cdot|\cdot)$  is a known function, and  $X[t]$  is some (generally unknown) permutation of the elements of the vector  $Z[t] = (z_1[t], \dots, z_k[t])$ . It is convenient to think about the mechanism that generated the data  $X[t]$  as consisting of two stages:

**Stage 1:** Coordinate Generation Mechanism.  $z_i[t]$  belonging to trajectory  $i$  is generated from density  $f_t(z|\theta_i)$ ,  $1 \leq i \leq k$ .

**Stage 2:** Label Assignment Mechanism. Coordinates  $z_i[t]$  are assigned to observations  $x_i[t]$  via a one-to-one label assignment mechanism. E.g., for  $k = 2$  and independent  $z_1[t], z_2[t]$  this mechanism can be deterministic:  $x_1[t]$  equals  $z_1[t]$ , in which case the correct likelihood function for the observation  $X[t] = (x_1[t], x_2[t])$  is

$$\mathcal{L}_t(X[t]|\theta_1, \theta_2) = f_t(x_1[t]|\theta_1)f_t(x_2[t]|\theta_2)$$

Alternatively, the mechanism can be stochastic, e.g., assign  $z_1[t]$  to  $x_1[t]$  with probability 0.7, independently of anything else, in which case the correct likelihood function for the observation  $X[t]$  is

$$\mathcal{L}_t(X[t]|\theta_1, \theta_2) = 0.7f_t(x_1[t]|\theta_1)f_t(x_2[t]|\theta_2) + 0.3f_t(x_2[t]|\theta_1)f_t(x_1[t]|\theta_2).$$

The principal difficulty with the statistical analysis of the data  $\{X[t]\}_{t=1}^T$  is that often almost nothing is known a priori about the Label Assignment Mechanism. Depending on the particular device used, for time  $t$  this mechanism may depend on  $t$ , previously made assignments, values of  $X[\tau]$  up to and including time  $t$ , etc., etc. Therefore it is not possible to write down the likelihood for the data  $\{X[t]\}_{t=1}^T$  explicitly. Nevertheless, consistent estimation of the parameters  $\theta = (\theta_1, \dots, \theta_k)$  is still possible if the following assumptions are met.

## Assumptions.

1. Let  $z_i[t] \sim f_t(z|\theta_i)$ ,  $1 \leq i \leq k$ , independent for all  $i, t$ ;
2. For a given vector  $Z[t] = (z_1[t], \dots, z_k[t])$  let  $Y[t] = (y_1[t], \dots, y_k[t])$  be a random permutation such that any of the  $k!$  possible permutations  $s$  of indices  $1, \dots, k$  has the same probability  $1/k!$ :

$$\Pr[(y_1[t], \dots, y_k[t]) = (z_{s(1)}[t], \dots, z_{s(k)}[t])] = \frac{1}{k!};$$

Suppose further that  $f_t(z|\theta)$  are such that the likelihood function

$$g(Y|\theta) = \prod_{t=1}^T g_t(Y[t]|\theta), \text{ where} \quad (1)$$

$$g_t(Y[t]|\theta) = 1/k! \sum_{s \in S_k} \prod_{i=1}^k f_t(y_{s(i)}|\theta_i)$$

satisfies the standard regularity conditions for the MLE of  $\theta$  to be consistent and asymptotically normal to hold (see e.g., [15]). Here  $S_k$  denotes the set of all permutations of  $k$  indices.

**Lemma.** Under the above assumptions, given the data  $\{X[t]\}_{t=1}^T$ ,  $\text{argmax } g(X|\theta)$ ,  $g$  being defined in Equation 1, will be a consistent asymptotically normal estimate of  $\theta$  under any Label Assignment Mechanism.

**Proof.** Suppose for each time frame  $t$ ,  $Y[t]$  satisfying assumption 2 were actually available to us. Then, for each  $t$ , there would exist a permutation of indices  $s_t \in S_k$  such that

$$(x_1[t], \dots, x_k[t]) = (y_{s_t(1)}[t], \dots, y_{s_t(k)}[t]) \text{ and thus}$$

$$g_t(X[t]|\theta) = g_t(y_{s_t(1)}[t], \dots, y_{s_t(k)}[t]|\theta),$$

$g_t$  being defined in Equation 1. By definition,  $g_t(y_1[t], \dots, y_k[t]|\theta) = g_t(y_{s(1)}[t], \dots, y_{s(k)}[t]|\theta)$  for any  $s \in S_k$ , thus the  $\text{argmax}$  will be a consistent asymptotically normal estimate of  $\theta$ .

**Remark.** Estimating  $\theta$  via maximization of the objective function  $g(X|\theta)$  is thus operationally equivalent to treating the data  $X$  as being generated in the same manner as the  $\{Y[t]\}_{t=1}^T$  defined in Assumptions 1-2 above and then estimating  $\theta$  via the maximum likelihood method. That is, we can pretend that the Label Assignment Mechanism for  $X[t]$  was equiprobable for the  $k!$  possible permutations of indices and was independent of anything else.

With this in mind, we can thus transform our problem into a classical MLE problem in the presense of missing data, the *complete data* being given by  $\{(X[t], I[t])\}_{t=1}^T$ , where  $\{I[t]\}_{t=1}^T$ ,  $I[t]$  being the vector of length  $k$  indicating the trajectory from which each  $x_i[t]$  came, are the *missing data*. The distribution of the missing data is postulated to be equiprobable over all possible permutations of indices, independently of anything else. By abuse of notation, from now on we shall call the objective function  $g(X|\theta)$  the *likelihood function* for the reasons we have just outlined.

We deal with missing targets in frames by using marginal distributions obtained via integration over missing variables. As shown in (Nikiforov 1991), this approach keeps the optimality properties of MLE provided that the missing data are ignorable, i.e., the missing data are independent of their unobserved values and the parameters governing the loss mechanism are distinct from the parameters of the observed data (see [6]). Both of these assumptions are trivially satisfied in the case of completely missing  $I[t]$ .

### 3 The EM-algorithm

The EM-algorithm [5] is an iterative algorithm that converges under rather weak conditions to a local maximum of the likelihood function. One iteration of the EM-algorithm in our problem is described below.

The estimation of parameters for the MTT problem may be interpreted as the one involving incomplete data by regarding unlabeled observations as if they lost class (object) indices.

Let  $X[t] = \{x_1[t], \dots, x_k[t]\}$  be the group (pair, if  $k = 2$ ) of observations at time  $t$ . We regard  $X[t]$  as an observed part of complete observation  $X_{complete}[t] = (X[t], I[t])$ , where  $I[t]$  is some permutation of  $k$  integers from 1 to  $k$  indicating the origin of each  $x_i[t]$  in  $X_{complete}[t]$ .

We shall use the superscripts "−" and "+" for the current and next iterations respectively.

The general description of the EM-algorithm is as follows:

- *E*–step. Determine  $Q(\phi|\phi^-)$ , where

$$Q(\phi|\phi^-) = E(\log f(x_{complete}|\phi) | x_{observed}, \phi^-). \quad (2)$$

- *M*–step. Determine  $\phi^+ = \arg \max_{\phi} Q(\phi|\phi^-)$ .

Following this general description and the treatment of the model accepted, we shall derive the EM-algorithm for MTT.

$$Q(\phi|\phi^-) = \sum_{i_1, \dots, i_T} p^-(i_1, \dots, i_T) \log \prod_{t=1}^T f(X[t] | i_t, \phi), \quad (3)$$

where we denote by  $i_t$  the permutation within the  $t$ th group, and  $p^-(i_1, \dots, i_T)$  is the estimate of probability (based on parameter values from the previous iteration) of the permutation sequence  $(i_1, \dots, i_T)$ . Here

$$f_t(X[t] | i_t, \phi) = \prod_{j=1}^k f_t(x_{i_t(j)}[t] | \theta_i), \quad (4)$$

where  $i_t(j)$  is the  $j$ –th value in the permutation  $i_t$ .

Due to the independence of **groups** we have

$$\begin{aligned} Q(\phi|\phi^-) &= \sum_{i_1, \dots, i_T} p(i_1 | X[1], \phi^-) \dots \\ p(i_T | X[T], \phi^-) &= \sum_{t=1}^T \log f(X[t] | i_t, \phi) \\ &= \sum_{t=1}^T \sum_{\{i_t\}} p(i_t | x, \phi^-) \log f_t(X[t] | i_t, \phi) \end{aligned}$$

where  $\sum_{\{i_t\}}$  is the sum over all permutations within the  $t$ –th group, and

$$p(i_t | X[t], \phi^-) = \frac{f_t(X[t] | i_t, \phi^-)}{\sum_{\{i_t\}} f_t(X[t] | i_t, \phi^-)} \quad (5)$$

are the posterior probabilities of permutation  $i_t$ , calculated using  $\phi^-$ . Hence, the *M*-step becomes the set of  $k$  "usual" weighted MLE procedures. Let  $p_i(n|t)$  be the estimate of posterior probability of  $x_n[t]$ ,  $n = 1, \dots, k$ , to come from the class  $i$  at moment  $t$  at the current iteration of the EM. If  $k = 2$ , we have:

$$\begin{aligned} p_1(1|t) &= p_2(2|t) = \frac{f_t(x_1[t] | \theta_1^-) \cdot f_t(x_2[t] | \theta_2^-)}{2h^-(X|\theta)} \\ p_2(1|t) &= p_1(2|t) = \frac{f_t(x_1[t] | \theta_2^-) \cdot f_t(x_2[t] | \theta_1^-)}{2h^-(X|\theta)}. \end{aligned}$$

Here  $h^-$  means the estimate of  $h$  at the current iteration, where

$$h(X|\theta) = 1/k! \sum_{s \in S_k} \prod_{i=1}^k f_t(x_{s(i)} | \theta) \quad (6)$$

For the case of  $k > 2$  classes, the numerator of  $p_i(n|t)$  is the sum over all products  $f(x_j[t] | \theta_i, t) \dots$  with  $x_n[t]$  corresponding to the class  $i$ , and the denominator is  $k! h(X[t]|\theta)$ .

The above equations are independent of particular model  $f_i(x|t, \theta)$ . To describe further the *E*-step and *M*-step in more details, we must specify a model.

For the simple "static" case, when  $f_i(x|t, \theta) = f(x | \mu_i, \sigma_i)$ , where  $f$  is the normal density, the estimate of the mean (say) for class  $i$ ,  $i = 1, 2$ , at the next iteration is

$$\mu_i^+ = \frac{\sum_0^{T-1} (p_i(1|t) x_1[t] + p_i(2|t) x_2[t])}{\sum_0^{T-1} (p_i(1|t) + p_i(2|t))} \quad (7)$$

If  $k > 2$ , we have for class  $i$ ,  $i = 1, \dots, k$ :

$$\mu_i^+ = \frac{\sum_{t=0}^{T-1} \sum_{j=1}^k p_i(j|t) x_j[t]}{\sum_0^{T-1} \sum_1^k p_i(j|t)} \quad (8)$$

## Algorithm complexity

At one iteration, for each  $t$  ( $1 \leq t \leq T$ ),  $k!$  products of  $k$  densities  $f_t(\cdot)$  for all permutations are calculated. Calculation of sums for  $\mu_i^+$ , etc is only of order  $k^2$ . Therefore, for large  $k$  the main computational burden at one iteration is computation of  $p_i(n|t)$ , since it requires  $(k-1)k!T$  multiplications if direct scheme is implemented (see below) and the same number of additions. Fitting assignment weights *for each target separately* in each E-iteration as in the version of the EM proposed in [12] and similar to that used in PMHT [17], allows reducing the complexity drastically for large  $k$  without changing the limit of iterations. For small  $k$  (2-4) the time spent is due mostly to computation of  $f(\cdot)$  and additive statistics.

The number  $(k!)$  in the complexity estimate may be further reduced for large  $k$  by simply considering only **close** subgroups of targets, since

$$f_t(x_{i_t(1)}|\theta_1) \dots f_t(x_{i_t(k)}|\theta_k), \quad (9)$$

where  $i_t(k)$  is a permutation of  $(1, \dots, k)$ , is [nearly] zero in other cases. Also saving partial products instead of direct calculation of  $f_t(x_{i_t(1)}|\theta_1) \dots f_t(x_{i_t(k)}|\theta_k)$  for every permutation (and similar schemes) will strongly reduce the time.

## EM advantages

The EM-algorithm provides the following benefits: the estimates are consistent and asymptotically normal under mild regularity conditions. Modeling and processing of various kinds of missing data is possible. Variables may not be necessarily just targets' coordinates: size, speed etc. can also be input data; discrete variables are no exception. The algorithm is easy to implement, and it does not require calculation and inversion of Hessian (this is important for multiclass and/or multivariate problems, especially if estimation of say, covariance matrices, is required).

The algorithm is very flexible and can easily handle the following model extensions:

- various types of parametric models
- modelling of error distribution via full, tree or diagonal covariance
- partial classification can be forced, e.g. if some measurements at some moments  $t$  are known to come from particular classes, or probabilistic pre-classification or relative pre-ranking (targets are ranked with respect to their chances to come from the class 1, 2....) are known etc.
- model modifications, e.g.:
  - error distributions in different classes are equal

- traces of covariance matrices are equal for different classes (rotation invariance)
- the parameter space is constrained (for example,  $|c| < const, a > b$  etc.)
- assumptions on trajectories' models ( a common origin or colinearity of trajectories etc)

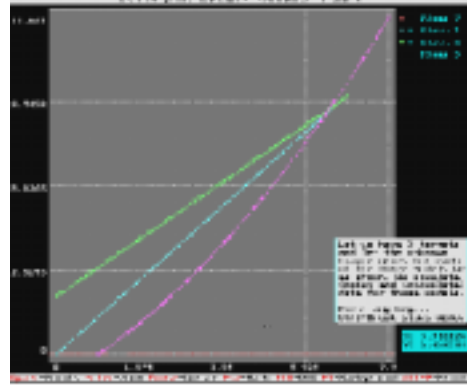


Fig 1: Motion along three parametric trajectories shown used in further simulation.

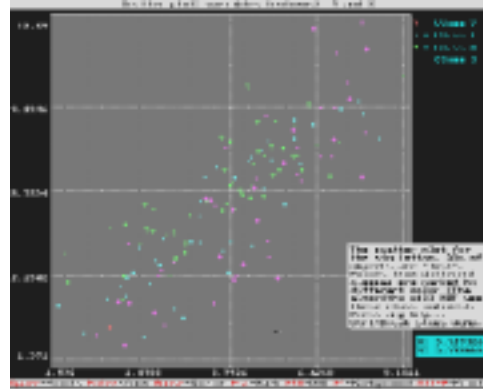


Fig 2: The scatter plot of the simulated unmarked triples. 20% of the positions are randomly lost. Points from different classes are marked by different color (our algorithm will *not* use these class indices)

## 4 Clutter modeling

Consider  $m$  not moving targets located at points  $A_i, i = 1, \dots, m$ , from the interval  $[A, B]$  and  $\min_{i \neq j} |A_i - A_j| \geq \delta$ . We observe the targets at moments  $t_n = n\Delta t$  and measure the target positions with random errors. Let  $x_i(n)$  be the measurement of the  $i$ -th target on the  $n$ -th frame. We model  $x_i(n) = A_i + y(i, n)$ , where  $y(i, n)$  are i.i.d. random variables (RV) with the uniform distribution on the interval  $[-\Delta, \Delta]$ . The case  $\Delta > \delta/2$  is of interest since the measurements assignment to targets cannot be reliably achieved under this condition.

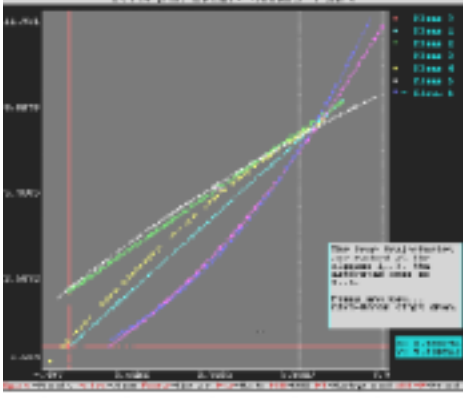


Fig 3: The true trajectories are marked as 1,2 and 3. The estimated ones are marked 4,5 and 6.

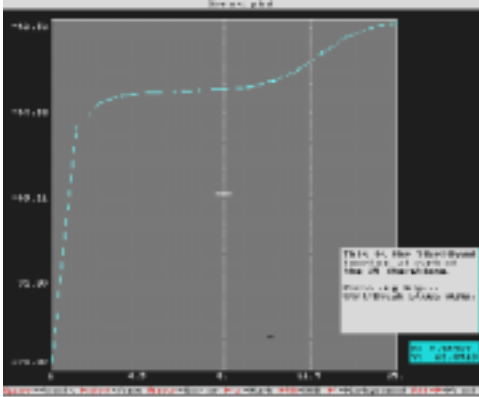


Fig 4: The likelihood function graph during 15 iterations.

The second class of measurement errors is generated by the clutter. We assume analogously to [16], that a clutter generating noise  $\xi_t$  is a stationary gaussian process with zero mean and covariance function  $f(t) = 1 - \frac{\lambda^2}{2}t^2 + \frac{\lambda^2}{24}t^4 + o(t^4)$  as  $t \rightarrow 0$  and  $f(t) = O(t^{-b})$  as  $t \rightarrow \infty$ ,  $0 < b < 1$ . (see [4], (12.1.1)). The process  $\xi_t$  generates a Poisson process of false targets (see [4], (12.2.1)) with rate (intensity)

$$\Lambda_{cl} = \Lambda \frac{\lambda}{2\pi} e^{-H_1^2/2}, \quad (10)$$

where  $\Lambda$  characterizes a clutter intensity on the interval  $[A, B]$  and  $H_1$  is specified as the threshold for a signal to appear on the frame. The value  $H_1$  is determined according to the intensity of process  $\xi_t$ . A time interval for a false target presence on a frame is a positive RV with a density function

$$(1/2)\pi c t e^{-\pi c^2 t^2/4}, \quad t > 0, \quad (11)$$

where (see [4], (12.5.2))

$$c = H_1 \lambda / \sqrt{2\pi}. \quad (12)$$

The third class of measurement errors arises, when some targets are lost on a frame, which is modeled as follows. Let the actual target signal level be  $H_2 + H_1$ . A target is lost at a frame, if the value of the clutter process is less than  $-H_2 < 0$ . The sign symmetry of the clutter gaussian process implies that the formulas (10)-(12) with  $H_2$  instead of  $H_1$  are valid for the missing targets.

Starting times for targets becoming missed constitute the Poisson process with rate

$$\Lambda_{tr} = \frac{\lambda}{2\pi} e^{-H_2^2/2},$$

and the time interval the target is lost has a random length with a density function

$$(1/2)\pi d t e^{-\pi d^2 t^2/4},$$

with  $d = H_2 \lambda / \sqrt{2\pi}$  for every target.

**Remark.** In Molnar and Modestino (1998) a similar clutter model is dealt with by incorporating the stochastic clutter model into the likelihood function of the EM algorithm. We are reluctant to recognize this as a universally applicable tool since a clutter stochastic model is usually unknown or changing with time.

We studied this clutter model because of its popularity among the tracking community. The robust modification of the SFM used in our simulation is non-parametric. It will work in arbitrary target loss and false target generation clutter environment, if the intensity of such distortions is not excessively high. This our statement is based on the well-known experience of robust fitting of parametric curves in the presence of outliers.

### Algorithm

Let  $m_n$  be a number of detected objects on the  $n$ -th frame and  $T_n^k$  be the  $(k-1)$ -th degree coefficients of the polynomial  $(x - x_1(n)) \cdot \dots \cdot (x - x_{m_n}(n))$ ,  $k = 1, 2, \dots, m_n$ . Let us enumerate anew the frames satisfying  $m_n \geq K$  from 1 to  $N_K$  and calculate  $\bar{T}_k = 1/N_K \sum_{n=1}^{N_K} T_n^k$  and  $\hat{T}_k$  as the median of a set  $\{T_1^k, \dots, T_{N_K}^k, k = 1, \dots, K\}$ .

It is evident that  $N_k \geq N_{k+1}$  for every  $k$ . Let  $M = \max\{k : N_k \geq N/2\}$ . Based on the statistics  $\bar{T}_k$  we construct a polynomial  $\bar{P}(x) = x^M + \sum_{k=1}^M \bar{T}_k x^{M-k}$ . The roots of this polynomial are the estimates for the target positions based on the mean.

The median based estimates are constructed similarly if we use the statistics  $\hat{T}_k$  instead of  $\bar{T}_k$ .

These algorithms are generalized in a straightforward way for targets moving according to various linear combinations of several smooth base functions. Mean-based estimator becomes a version of the EM, whereas the median-based one is replaced with the least median of squares applied to symmetrical functions of measurements. The simulation results are the subject of our sub-

sequent publication. The codes are available from the authors.

## Numerical results

It follows from Table 1 that the algorithm based on the mean values has a wider interval of applicability under the noise parameters than the one based on medians.

$\Delta$	Target positions estimates					
	Median based			Mean based		
0.000	2.00	2.25	3.00	2.00	2.25	3.00
0.188	1.96	2.37	2.95	2.02	2.25	2.99
0.375	1.94	2.19	3.07	1.99	2.23	3.01
0.563	1.75	2.34	3.11	1.94	2.21	3.05
0.750	3.26	N/f	N/f	1.92	2.23	3.05
0.938	1.88	2.02	3.32	3.08	N/f	N/f
1.125	1.45	N/f	N/f	2.06	2.20	3.05
1.313	1.14	N/f	N/f	2.86	N/f	N/f
1.500	1.12	N/f	N/f	1.73	2.25	2.95
1.688	1.15	N/f	N/f	2.10	N/f	N/f

Table 1. Results of numerical simulations: no clutter and no measurements missed. Input parameters: number of targets  $m = 3$ ,  $\delta = 0.25$ , number of observations  $N = 100$ , real targets positions  $A_1 = 2, A_2 = 2.25, A_3 = 3$ .

N	$H_1$	$H_2$	Target positions estimates		
			Median based		
1	3.742	3.850	1.95	2.27	3.03
2	3.606	3.700	1.97	2.31	2.97
3	3.464	3.550	1.97	2.27	2.99
4	3.317	3.400	1.90	2.43	2.96
5	3.162	3.250	1.85	2.55	2.85
6	3.000	3.100	2.02	2.27	3.01
7	2.828	2.950	3.05	N/f	N/f
8	2.646	2.800	3.10	N/f	N/f
9	2.449	2.650	2.05	2.32	3.13
10	2.236	2.500	4.59	N/f	N/f

N	Target positions estimates			Errors in %	
	Mean based			Lost	Add
1	1.99	2.25	3.00	0	0
2	1.97	2.28	2.99	0	1
3	3.21	N/f	N/f	0	3
4	3.56	N/f	N/f	0	4
5	3.62	N/f	N/f	1	4
6	3.84	N/f	N/f	1	8
7	4.02	N/f	N/f	2	9
8	4.28	N/f	N/f	5	15
9	4.90	N/f	N/f	6	32
10	5.72	N/f	N/f	7	55

Table 2. Input parameters:  $m = 3, \Delta = 0.3, N = 100, \lambda = 1, \Delta t = 0.1, A_1 = 2, A_2 = 2.25, A_3 = 3$ .

N	$H_1$	$H_2$	Target positions estimates		
			Median based		
1	3.742	3.850	1.97	2.27	3.00
2	3.606	3.700	1.97	2.31	2.98
3	3.464	3.550	2.01	2.23	3.00
4	3.317	3.400	1.94	2.36	2.97
5	3.162	3.250	1.94	2.36	2.96
6	3.000	3.100	2.00	2.27	3.00
7	2.828	2.950	2.01	2.24	3.01
8	2.646	2.800	2.01	2.25	3.02
9	2.449	2.650	2.02	2.27	3.05
10	2.236	2.500	4.61	N/f	N/f

N	Target positions estimates			Errors in %	
	Mean based			Lost	Add
1	2.00	2.25	3.00	0	0
2	2.00	2.23	3.01	0	1
3	3.22	N/f	N/f	0	3
4	3.57	N/f	N/f	0	4
5	3.62	N/f	N/f	1	4
6	3.83	N/f	N/f	1	8
7	4.01	N/f	N/f	2	9
8	4.27	N/f	N/f	5	15
9	4.90	N/f	N/f	6	32
10	5.73	N/f	N/f	7	55

Table 3. Input parameters:  $m = 3, \Delta = 0.1, N = 100, \lambda = 1, \Delta t = 0.1, A_1 = 2, A_2 = 2.25, A_3 = 3$ .

It follows from Table 2 that a small level of clutter violates the applicability of the mean based algorithm, whereas the median based one is still working reliably for a larger range of clutter parameters.

The smaller is location error, the wider is the range of the clutter parameters permitting the applicability of the algorithms.

## 5 Non-parametric tracks

Consider the model

$$\begin{aligned} Y_{i1} &= f_1(t_i) + \epsilon_{i1}, \\ Y_{i2} &= f_2(t_i) + \epsilon_{i2}, \quad i = 1, \dots, n. \end{aligned}$$

Here  $f_1(\cdot) : [0, 1] \rightarrow \mathbf{R}, f_2(\cdot) : [0, 1] \rightarrow \mathbf{R}$ , are unknown functions,  $t_i = i/n$ , and  $\epsilon_{i1}, \epsilon_{i2}$  are independent random variables such that  $\epsilon_{11}, \dots, \epsilon_{n1}$  and  $\epsilon_{12}, \dots, \epsilon_{n2}$  are i.i.d., and  $(\epsilon_{11}, \dots, \epsilon_{n1}) \perp (\epsilon_{12}, \dots, \epsilon_{n2})$ .

We are given the observations  $(Y_{11}, Y_{12}), \dots, (Y_{n1}, Y_{n2})$ , but for each pair of values  $(Y_{i1}, Y_{i2})$ , we do not know which value is  $Y_{i1}$  and which is  $Y_{i2}$ . Our problem is to estimate the functions  $f_1(\cdot), f_2(\cdot)$ .

**Assumption 1.**  $f_1(\cdot), f_2(\cdot) \in \Sigma(\beta, L)$  where  $\Sigma(\beta, L)$  is the class of all functions such that their  $(\lfloor \beta \rfloor)$ -derivatives satisfy  $\beta - \lfloor \beta \rfloor$ -Holder condition with constant

$L$  (see e.g. [8]). Denote by  $f_{n1}(x), f_{n2}(x)$  the roots of the quadratic equation

$$Z^2 - a_{n1}(x)Z + a_{n2}(x) = 0, \quad (13)$$

if these roots are real, and set  $f_{n1}(x) = f_{n2}(x) = 0$  otherwise. Here  $a_{ni}(x), i = 1, 2$ , are symmetric functions of measurements introduced in (14) such that it holds under appropriate conditions as  $n \rightarrow \infty$ :

$$a_{n1}(x) \xrightarrow{P} f_1(x) + f_2(x),$$

$$a_{n2}(x) \xrightarrow{P} f_1(x)f_2(x).$$

Hence the quadratic function in (13) converges in probability to the function

$$F(Z) = Z^2 - (f_1(x) + f_2(x))Z + f_1(x)f_2(x)$$

(uniformly in  $Z$  on every bounded interval). It is well-known that the equation  $F(Z)=0$  has the roots  $f_1(x)$  and  $f_2(x)$ . Hence, it can be shown [3] that the roots of (2) converge to  $f_1(x), f_2(x)$  in probability as  $n \rightarrow \infty$ .

A more accurate result will be formulated at the end of this section.

**Assumption 2.**  $E(\epsilon_{i1}) = E(\epsilon_{i2}) = 0, \sigma_1^2 = E(\epsilon_{i1}^2) < \infty, \sigma_2^2 = E(\epsilon_{i2}^2) < \infty, E(\epsilon_{i1}^4) < \infty, E(\epsilon_{i2}^4) < \infty, i=1, \dots, n$ .

Consider the estimation of  $f_1, f_2$  at arbitrary fixed point  $x \in (0, 1)$ . Define the statistics

$$\begin{aligned} a_{n1}(x) &= \sum (Y_{i1} + Y_{i2})W_{ni}(x), \\ a_{n2}(x) &= \sum Y_{i1}Y_{i2}W_{ni}(x), \end{aligned} \quad (14)$$

where  $W_{ni}(x)$  is a weight function such that  $\sum W_{ni}(x) = 1$  (or  $\sum W_{ni}(x) = 1 + o(1)$  as  $n \rightarrow \infty$ ). For example, one may take the weights  $W_{ni}(x) = \frac{K(\frac{t_i - x}{h})}{\sum K(\frac{t_i - x}{h})}$ . Here  $K: \mathbf{R} \rightarrow \mathbf{R}$  is a kernel and  $h > 0$ . We can use also  $W_{ni}(x) = \frac{1}{nh}K(\frac{t_i - x}{h})$ .

**Theorem.** Let Assumptions 1-2 be satisfied, and let  $K(\cdot)$  be a kernel of order  $l = \lfloor \beta \rfloor$ , i.e.

$$\begin{aligned} \int u^m K(u) du &= 0, m = 1, \dots, l, \\ \int K(\mu) d\mu &= 1. \end{aligned} \quad (15)$$

Set  $h = Cn^{-\frac{1}{2\beta+1}}$  for some  $C > 0$ . Let  $\text{supp } K(\cdot)$  be compact. Then, if the kernels satisfy (15) and  $f_1 - f_2(x) \geq t_0 > 0$ , then for the roots  $f_{n1}(x) > f_{n2}(x)$  of the parabola with coefficients  $a_{n1}(x)$  and  $a_{n2}(x)$  we get

$$\sup_{f_j \in \Sigma} E_{f_1, f_2} (f_{nj}(x) - f_j(x))^2 \leq Cn^{-\frac{2\beta}{2\beta+1}}, j = 1, 2,$$

where  $\Sigma_0(\beta, L) = \Sigma(\beta, L) \cap \{f: |f(x)| \leq C_0\}$ ,  $C_0 > 0$  is arbitrary.

Fig. 5 and 6 illustrate the simulation of non-parametric fitting of two parallel parabolic trajectories by the method just outlined which can be run in real time using java-applet at <http://www.coe.neu.edu/milu/> with different parameters of the model (window size  $h$  and the noise standard deviation).

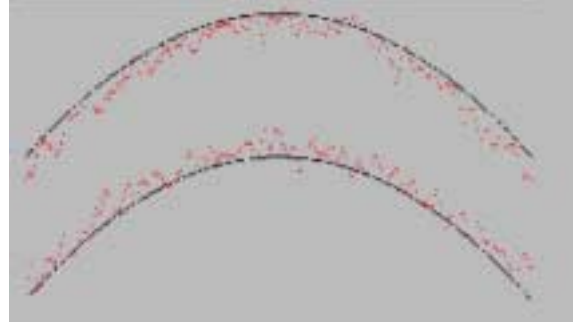


Fig 5: Standard Error: 0.5, Window Size : 0.01

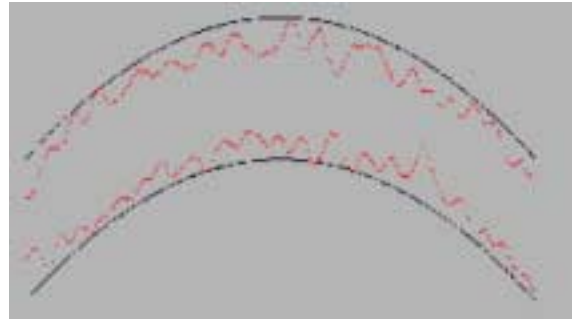


Fig 6: Standard Error: 0.7, Window Size : 0.02

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