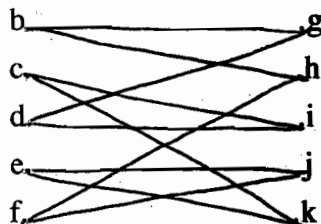


1. Give the cycle structure representation for a 135 degree rotation of the corners of an 8-gon.

2. a) Construct the matching network and make a flow corresponding to the partial matching c-i, d-g, e-j, f-h.

b) Apply the Augmenting Flow Algorithm (show ALL labels) and from it obtain a 5-edge matching.



3. Consider the game of Nim on the right. a)

a) What is the Grundy number of the initial position

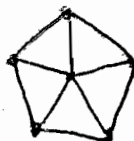
b) Make a move to get into a kernel position using pile 2.

c) Make a move to get into a position with Grundy number equal to 1

d) Suppose that 1 or 4 or 5 sticks can be removed at a time, determine is the Grundy number of the initial condition and then make a move into the kernel.



4. Give an expression for the pattern inventory of 2-colorings of the edges of the unoriented figure on the right (rotations and flips allowed).



5. I. In the following table of remaining games, it is possible for the Bears to be co-champions (or outright champions) if they win all remaining games? Build the appropriate network model. Answer the question with a feasible flow in the network you created or with an explanation of why one is not possible. If there are co-champions with the Bears, who are they?

Team	Wins to date	Games to play	with Bears	with Lions	with Tigers	with Vampires
Bears	20	6	—	1	2	3
Lions	25	6	1	—	3	2
Tigers	25	6	2	3	—	1
Vampires	23	6	3	2	1	—

II. Let G be a progressively finite graph with a kernel K and a Grundy function $g(\cdot)$. Form the graph G' by deleting the vertices in the kernel K . Let K_1 be the kernel of G' . Show that K_1 is precisely the set of vertices x with $g(x) = 1$ in the original graph G (that is, show that the vertices with $g(x) = 1$ in the original graph have the properties of a kernel in G').